AMAI!

HOW DO WE GET FLEMISH PEOPLE TO THINK CREATIVELY **ABOUT AI?**

The project amai! (www.amai.vlaanderen) wants to give the general public more insight into

artificial intelligence and where the technology is already present. Amai! wants to hear from citizens where they want the technology to be used in the areas of mobility, climate & environment, health and work.

But what makes you think creatively about a problem? According to "the componential theory of creativity" you must have the necessary knowledge and motivation to do so, and you

must be able to think creatively. To clarify how that works for amai!, we did a preliminary study among 1145 Flemish respondents.

A. & Duysburgh, P. (2021). Een voorstudie naar het co-creatief oplossen van maatschappelijke

Knowledge



2/3 of the respondents have of AI or do **not know** h**at AI is**.



Yet, the average Al literacy score is 3.02 out of 5. It needs large amounts of data ("big data")" and "I kno how a virtual assistant, such as Siri or Alexa, works"

Do you use Al?

Since AI is part of a lot of everyday digital applications, these numbers show that people often don't realise they are using Al. That's why we developed within amai! the test "How Al is your supermarket visit?" to make people aware of Al that's present in their lives.

Creativity

How creative do our respondents consider themselves? And in what ways do they prefer to come up with new ideas?



More than 50% see them: eative. More than 3/4 of the sare even moderately to vice creative.

Involving others in creative process



1 in 2 prefer to work ("preferably" to "highy ..., preierably" to "hi h others when they ar creative. esirable") with oth

Most respondents see themselves as creative and many of them like to involve others in their creative process. To support this creativity and collaboration, within amai! we developed scripts for creative workshops as well as (help) facilitate such workshops.

Motivation and barriers to participate

In order to motivate the target group of amail to participate in thinking about Al solutions, the project starts from 4 social themes:



Health



Mobility



Climate & **Ennvironment**





Work

erned about & involved in:

- 2 Climate & Environment 3 Mobility
- 4 Work

& prefer to actively contribute

- Health
- Mobility
- 3 Climate & Environment
- Work

Al offers the most added

🛕 Dangerous tasks



🗯 Dirty tasks

Difficult tasks

To address these concerns, we especially focused on when AI is

trustworthy in the sample stories on Al on our website. For example, that Al:



s with





Participation project

57.7% would participate in a project such as amai! "to learn about AI" and 37.7% "to contribute to scientific research". From this survey we were able to derive 3 profiles. With amai! we focus on the social adapters.



Social adapters

- · More women (56.5%) than men
- Mean age 47 years. **Moderate knowledge** of the four themes of amai.
- Like to contribute to solutions.
 Have heard of Al, but no deep knowledge of it.

Creative thinkers

- More men (55.1%) than women.
- Average age 45 years.
- Good knowledge of the four themes of amai!
- Like to **actively** think about social solutions. Have a good knowledge of AI and know **the**
- possibilities of Al.



Observers

- · More women (64.1%) than men.
- Average age 48 years.
- Relatively low knowledge of the four themes of amai!.
- Prefer not to actively contribute to solutions in these social domains.
- Relatively large proportion of respondents who are not familiar with AI, or are not sure what AI entails.











